### Pedagogical Considerations

1. **Learning Intention**
   - Begin with the purpose of the learning experience and use that as a driver for decision making. Consider which technologies can assist in meeting these aims and best support individual student needs.

2. **Co-design of Learning**
   - Engage with student preferences and interests during learning design to build student agency and enhance personalisation. Be flexible in allowing students to determine the way they engage and respond to tasks.

3. **Authenticity of Tasks**
   - Build authentic tasks into the learning design. This will enhance engagement and provide appropriate levels of challenge. It can in turn help to motivate and engage students.

4. **Feedback and Evidence**
   - Design a range of approaches and opportunities for providing feedback, including peer-peer and self-reflection. Embed choice of preferred technologies to personalise presentation of evidence.

5. **Collaboration and Relationships**
   - Provide opportunities for peer-peer and group-group collaboration. This can help to support meaning-making and also generate a culture and climate to promote wellbeing and equity for all students.

6. **Opportunity of Technology**
   - Utilise technologies in collaboration with students to explore creative ideas with potential real-world impact. Embed these into learning design and consider ways to connect with others globally on topics of student interest.

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**AISNSW Learning from Home Portal**

AISNSW is working with all NSW schools to continue populating the Learning from Home Portal to collate and share online resources that can be used to support the delivery of remote learning.

https://www.aisnsw.edu.au/learning-from-home

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